

Amended Agenda Work Study and Possible Executive Session Queen Creek Town Council

Queen Creek Town Hall, 22350 S. Ellsworth Road Council Chambers October 5, 2011 6:00pm

- 1. Call to Order
- 2. Roll Call (one or more members of the Council may participate by telephone)
- 3. <u>Motion to adjourn to Executive Session (to be held in the Saguaro Conference Room of the Development Services Building) for the following purposes:</u>
- A. Discussion and consultation with the Town's attorneys for legal advice and to consider the Town's position and instruct its attorneys regarding litigation against the Social Security Administration (ARS 38-431.03(A)(3) and (4).
- B. Discussion and consultation with the Town's Attorneys for legal advice and to consider the Town's position and instructs its attorneys regarding filing of lawsuit to quiet title to property located approximately at Rittenhouse and Signal Butte Roads (ARS 38-431.03(A)(3) and (4).
- C. Discussion and consultation with the Town's Attorneys for legal advice and to consider the Town's position concerning fire districts and instruct its attorney regarding a possible agreement with Rural Metro (ARS 38-431-03(A)(3) and (4).

<u>ITEMS FOR DISCUSSION</u> These items are for Council discussion only and no action will be taken. In general, no public comment will be taken.

4. Update on Horseshoe Park & Equestrian Centre.

5. Adjournment

I, Jennifer F. Robinson, do hereby certify that I caused to be posted this 4th day of October 2011, the Amended Agenda for the Work Study and Executive Session of the Queen Creek Town Council in the following places: 1) Queen Creek Town Hall; 2) Queen Creek Library; 3) Queen Creek Community Center bulletin board.

Jennifer F. Robinson, MMC

The Town of Queen Creek encourages the participation of disabled individuals in the services, activities, and programs provided by the Town. Individuals with disabilities who require reasonable accommodations in order to participate should contact the Town Clerk's office at (480) 358-3000.